BROXBURN ACADEMY SENIOR PHASE COURSE CHOICE

Curricular Area: Creative Arts	Arts Subject: Music Technology	
National 5	Higher	HNC Sound Production Units
(SCQF Level 5)	(SCQF Level 6)	(SCQF L7)
Course Content	Course Content	Course Content
This course allows pupils to develop a range of skill technology and music concepts. Assignments: Pupils produce two pieces of work, in a range of comanipulate it, and then mix it down to an audio matexamples of acceptable and achievable creative prosequences from the following media types: film, tecontexts could include: • recording a live rock band, including over creating a short soundtrack for a film, incomposing a short radio broadcast involverance arranging or composing using a MIDI promater arrange of the composition of a story or poem, as assessment arrange of the composition of the compo	Intexts, to develop their ability to capture sound, aster. Pupils may find it helpful to see realistic ojects. You could select and describe short levision, radio, animation and computer games. Indubs cluding sound design and music ing music, speech, and other content gram and adding music and sound effects Industry the sound sound effects In g skills and draw on and apply knowledge and all developments, styles and genres, and music knowledge and understanding for the course answer nine questions relating to music excerpts es. A range of question types are used, assessing I concepts, technological developments and IP	These units allows pupils to develop a range of skill, knowledge and understanding relating to Sound Production. Digital Audio Workstations J019 34 On successful completion of the unit the learner will be able to: Configure a digital audio workstation to a given brief. Perform MIDI and audio recording and editing. Perform a mix-down of a multi-track session with audio processing. Audio Post Production H1M3 34 The Unit has three Outcomes, each addressing a different stage of the post production process. Outcome 1 requires you to analyse a visual sequence, which will be given to you by your tutor, and to produce a sound map. Outcome 2 requires you to gather sounds for your visual sequence and to apply them to the sequence. Outcome 3 requires you to edit and mix the sounds you have applied to the sequence into a finished video file. Recording and Mixing J01A 34 On successful completion of the unit the learner will be able to: Outcome 1 Plan and engineer a multi-track recording to an agreed client brief. Outcome 2 Mix-down a multi-track recording to an agreed client brief.
Assignments 70%- 2 Projects are submitted in March and marked by the SQA. Question Paper 30%- Takes place as part of the full diet of SQA Exams.		All units are assignment based tasks which are internally assessed, and verified by external specialists.
Career Pathways		

Sound Engineer, Musician, Producer, Video Editor, Composer, TV/Radio Producer, Software engineer, Acoustic Engineer, Audiologist, Lecturer, Web Designer, DJ, Events Management, Theatre Technician, Lighting Engineer, Advertising Specialist, and Music Promotions.